



Rtp] ; j krou; c i j gej hl ; rkNksdk; Swiss Tamil Football Association

Arbeitsregeln des STFA für die Schiedsrichter im Feldfussball

1. MATCHBALL

- 1.1. The Matchball has to be Size 5 and according to the FIFA standards.

2. PLAYERS/SQUAD

- 2.1. On a 9er tournament, there is only allowed to assign a maximum of 14 players in the squad.
- 2.2. On a 11er tournament, there is only allowed to assign a maximum of 16 players in the squad.
- 2.3. Before the start of the game, there must be at least 5 (for 9 vs. 9) and 7 (for 11 vs. 11) players on the field. If there are not more players, the team that does not have enough players will receive a forfeit loss.
- 2.4. If there are not at least 5 (by 9 vs. 9) and 7 (by 11 vs. 11) players on the field, for example caused of a red card, the game will be cancelled and will result a forfeit loss.
- 2.5. 2 coaches per team are allowed in the coaching zone. They must be different in clothing from the players.

3. SUBSTITUTIONS

- 3.1. Maximum 5 players are allowed to substituted during the game within 3 breaks inclusive. halftime-break. A substituted player may be substituted again in the same match.

4. EQUIPMENT OF THE PLAYERS

- 4.1. Every team has to wear the same jersey (The goalkeeper and the player have to wear different colour jersey).
- 4.2. Every player has to wear a jersey with a number on the back The number must be exact the same number as given in the playerlist.
- 4.3. It is obligatory to wear shin guards.
- 4.4. If the player does not wear shin guards after being asked to do so by the referee, he will receive a yellow card.
- 4.5. A player may not use or wear any equipment that is dangerous to him or another player, including any type of jewelry (necklaces, rings, bracelets, earrings, leather bands, rubber bands, etc.). The use of tape to cover jewelry is permitted.



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- 4.6. In case of violation of the Equipment rules, the referee can send the player out for remove/put on the equipment. If the player doesn't follow it, he will receive a yellow card.

5. PLAYING TIME

- 5.1. The organizer determines the match times. A match in the group stage is at least 15 minutes and at most 20 minutes long. A match in 15 minutes is played without a break. In a match with 20 minutes, the teams have to change sides. An extra-time will be played on the decision of the referee with the permission of the organizer.
- 5.2. Games in the knockout-stage (exception final) are minimum 15 minutes long. On a draw there will be played 2 x 5 minutes extra-time. If it stands still on a draw, a penalty shootout will follow.
- 5.3. The final will be minimum 30 minutes and maximum 40 minutes with changing the sides. A reduction of playing time is only allowed with the permission of both teams.

6. GROUPSTAGE

Each team plays once against all other teams in their group. A win gives three points, a draw one and a loss zero.

- 6.1. The ranking of the teams per group will be calculated as follows:
- 6.1.1. Number of points out of all group games.
 - 6.1.2. Goal difference out of all group games.
 - 6.1.3. Number of goals scored out of all group games.
 - 6.1.4. If two or more teams score equally based on the three criteria mentioned above, their ranking will be determined according to the following rules:
 - 6.1.4.1.1. Number of points from the direct games of the teams with the same points in the group games
 - 6.1.4.1.2. Goal difference from the direct games of the teams with the same point
 - 6.1.4.1.3. Number of goals scored in the direct game between the teams with the same points in the group matches.
- 6.2. If two or more teams are tied on the basis of the six criteria mentioned above, their ranking will be determined by penalty shootout:
- 6.2.1. In case of two teams, penalty shootout until the winners are determined:
Winner = first in the group and loser = second in the group.
- 6.3. By more than 2 teams:
- 6.3.1. Each team shoots once against all other teams. Only 5 penalties per team will be scored. A win results in three points, a draw in one point and a loss in zero points.
- 6.4. The rank of each team is calculated as follows:
- 6.4.1. Number of points from all penalty shootout.



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- 6.4.2. Goal difference from all penalty shootouts.
- 6.4.3. If two or more teams are tied on the basis of the mentioned criteria by the penalty shootout, their ranking will be determined again by penalty shootout, but this time with 3 shots.
- 6.5. The rank of each team is determined as follows:
 - 6.5.1. Number of points from all penalty shootouts.
 - 6.5.2. Goal difference from all penalty shootouts.

7. PENALTY SHOOTOUTS IN THE KNOCKOUT-STAGE

- 7.1. Five penalty takers (who were playing at the final whistle) shall start.
- 7.2. Players who have been substituted and substitutes who have not played are not allowed to shoot.
- 7.3. If the rules 7.1.1 and 7.1.2 have not been respected by a team and this is confirmed by the referee, the team will be disqualified.
- 7.4. In the event of a draw, shooting will continue until the winner is determined.
- 7.5. The remaining players (6 to 11 including the goalkeeper) who were on the field at the final whistle shall shoot.
- 7.6. If the score is still tied after the last shooter has shot, the first shooter starts again until the winner is determined. If a player cannot shoot due to injury, this must be reported by the referee to the opposing team captain.

8. OFFSIDE

- 8.1. The offside rules in both 9-a-side and 11-a-side football are according to the SFV/FIFA regulations..

9. PUNISHMENTS

- 9.1. Yellow card
 - 9.1.1. If a player get two yellow card in the groupstage, he'll be banned for the following game.
- 9.2. By yellow/red the player will be immediately sent off from the pitch and will be also banned for the following game.
- 9.3. Red card
 - 9.3.1. A player who received the red card will be immediately sent off from the pitch and will be minimum banned for the following game.
 - 9.3.2. Depending on the violation the player will be banned for the whole tournament. The length of the suspension will be decided by the organizer after reviewing the report from the referee.
 - 9.3.3. In case of an assault, referee insult or spitting, the player will be excluded from the tournament and receive an appropriate punishment from the federation..



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10. PLAYERLISTS AND TOURNAMENT FEES

10.1. The player lists with the shirt numbers must be recorded in the Player Management before the first match. The name lists must be handed in to the tournament organizer before the second game with the tournament fees. The name list does not have to be handed in in paper format anymore. It is enough if it is sent via email or WhatsApp (PDF or image) to the tournament organizer with signature. If the tournament organizer has not received the name list as well as the tournament money before the 2nd match, the team will not be admitted for the next match and the opposing team will win the match with 3:0 forfait.

11. PROTEST

- 11.1 A protest is valid only during the game time and during the penalty shoot-out. The player/captain must go to the referee during an interruption of the game and before the start of the game and notify a "protest" (Ref. Opponent) The referee must then inform the captain of the opponent. The player against whom a protest has been lodged will be cautioned with a yellow card. If this procedure is disregarded (ex. out of playing time), the protest will not be dealt with (no validity).
- 11.2 In the penalty shootout, the protest must be made no later than the next shooter. If the last shooter is unauthorized, the protest must be made no later than 5 minutes after the penalty shootout.
- 11.3 Video evidence will not be accepted.

12. GENERAL RULES

- 12.1. All regulations not listed here are to be followed by the referee according to STFA, SFV or FIFA regulations.
- 12.2. The New 10 Important Changes of FIFA/SFV will also be applied to STFA!



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Agreement

The undersigned hereby declares that he has read and understood the above rules and will conduct and act with a clear conscience in accordance with the rules of the STFA. In case of violations or disregard of the regulations by the impartial, the organizer must intervene and has the responsibility to make the right decisions according to STFA rules.

Prenome: Name:

Date/Place: Signature:

Swiss Tamils Football Association, Revision 05.05.2023